# **BELLA FIGURA**

# Diamond Solitaire Large Lamp

#### **TL713-LA**

Collection Name
BEVERLY HILLS COLLECTION

A stunning new table lamp, which is from the same Italian artisan makers of our weighty Diamond lamps. Flawless, pristine polished Murano glass, which are mould made so that they are perfect every time, they are formed from four layers of glass in our core Beverly Hills collection colours. Available in two sizes, these lamp bases are slim, which makes them perfect for console and bedside tables.

Required modifications for use on yachts - lacquer applied to all metal components, "sea rod" through centre to secure base to surfaces, with the cable exit through bottom of the base.

#### **Test Certification**

IEC (International Electrotechnical Commission) test certificates available - will incur a surcharge UL (Underwriters Laboratories) test certificates available for the USA - will incur a surcharge Suitable for Yachts - Rod and bolting available for use on yachts

### Compatible with



Yacht Club



TL713-LA in Amethyst & Clear and Polished Gold with a 15" Oval 5018W/126

Tobacco &

Clear (Solitaire)

#### **Available Finishes**

#### **Metal Finish**







Murano Glass Finish

Amethyst & Slate & Clear



Clear (Solitaire) Forest Green & Clear (Solitaire)

# Recommended Shade(s) (OPTIONAL)

15" Oval

### Silk Flex







Black

Cream

Silver



Brown

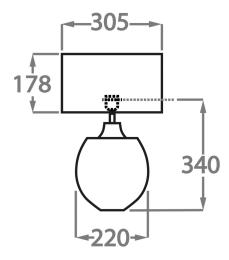
Size One

TL713-SM,

Height: 34 cm (13.39") Width: 22 cm (8.66") Depth: 10 cm (3.94")

Bulbs: 1 × 40w E27

Net Weight: 8 kg / 18 lb Cable Exit: Top

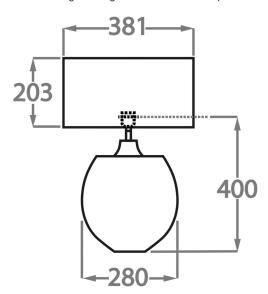


## Size Two

TL713-LA,

Height: 40 cm (15.75") Width: 28 cm (11.02") Depth: 10 cm (3.94") Bulbs: 1 x 40W E27

Net Weight: 10 kg / 22 lb Cable Exit: Top



Dimensions are measured from the base of the lamp to the middle of the bulb holder and are excluding shade.

Shades are also available in Customer Own Material (COM)

\*Please note, due to our Diamond table lamps being individually hand made and each one being unique, there may be slight variations in colour\*